



Research article

A novel event-triggered constrained control for nonlinear discrete-time systems

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Abstract: In this paper, a novel event-triggered optimal control method is developed for nonlinear discrete-time systems with constrained inputs. First, a non-quadratic utility function is constructed to overcome the challenge caused by saturating actuators. Second, a novel triggering condition is designed to reduce computational burden. Difference from other triggering conditions, fewer assumptions are required to guarantee asymptotic stability. Then, the optimal cost function and control law are obtained by constructing the action-critic network. Convergence analysis of the system is provided in the consideration of the system state and neural network weight estimation errors. Finally, the effectiveness and correctness of the proposed method are verified by two numerical examples.

Keywords: action-dependent dual heuristic programming; nonlinear system; event-triggered control; saturating actuators

Mathematics Subject Classification: 93C05, 93C41, 93C55, 93E20

1. Introduction

Optimality is one of the most significant properties of a control system. Generally, the framework of the Hamilton-Jacobi-Bellman (HJB) equation is applied to solve the optimal control problem. Nevertheless, it is formidable to obtain its analytical solutions. Therefore, adaptive dynamic programming (ADP) method have been widely used to approximate its numerical solutions [1–4]. With the deepening of the research, ADP has showed great development potential.

However, energy loss is the focus of today's industrial development with the resource consumption and increasing energy depletion. The event-triggered technique can greatly reduce the transmission and update of information. As an advanced sampling method, the essence of the event-triggered mechanism is to decide the controller update by choosing an appropriate triggering condition, which achieves the purpose of saving energy [5–7]. Wang et al. designed a novel adaptive event-triggering condition, solving the event-triggered control problem for discrete-time nonlinear systems [8]. Wei et al. studied

the self-learning optimal regulation problem of discrete-time nonlinear systems based on events and proved that a suitable triggering condition can ensure the stability of the system [9]. Event-triggered control is also widely applied in tracking control problems [10–13] and other fields [14]. Hu et al. developed an event-based approximate optimal tracking control problem of discrete-time nonlinear systems [15]. Luo et al. introduced a novel event-triggered control policy and gave detail Lyapunov analysis for continuous-time systems [16].

Besides, due to the wide existence of physical constraints, practical systems are inevitably subject to saturation nonlinearities. Control constraints can easily damage the overall performance of the system. Additionally, it is more difficult to design the controller than the general case. Therefore, there is a great interest in the study of various systems with control constraints [17–19]. Ha et al. solved the constrained control problem by minimizing a novel nonquadratic cost function [20]. Ha et al. investigated an event-based controller for the near-optimal control policy of discrete-time systems with constrained inputs [21]. For the asymmetric input constraint problem, Sun et al. developed an event-triggered optimal control method [22]. Liu et al. designed a novel triggering condition with simple form and few assumptions, solving the optimal control problem by using the heuristic dynamic programming (HDP) algorithm [23]. Considering the constrained-input problem, Liao et al. proposed an event-triggered dual heuristic dynamic programming (DHP) algorithm [24]. Mu et al. applied the global dual heuristic dynamic programming (GDHP) algorithm to solve the event-triggered constraint control of nonlinear discrete-time systems [25]. Compared with the HDP and DHP structures, the action-dependent dual Heuristic programming (ADDHP) structure learns more system information, which enables the ADDHP method to obtain better control performance. This has motivated our study.

Given that the ADDHP algorithm has many advantages, we investigated a novel event-triggered control method using this algorithm. The main contributions of this paper are listed as follows:

- (1) A novel triggering condition is designed, which can effectively reduce the number of events occurring. Additionally, under this triggering condition, the stability of the system is proved with fewer assumptions. Hence, the novel event-based ADDHP algorithm is more practical for application.
- (2) The convergence for the cost function and control inputs is proved theoretically.
- (3) In the action-critic network, the influence of the control input on the cost function is considered. Thus, this method has a faster convergence rate and a higher approximate accuracy.

This paper is arranged as follows: Section 2 states the event-triggered constrained control problem. A novel triggering condition and the stability analysis of the system are provided in Section 3. Section 4 briefly introduces the implementation of the ADDHP algorithm and analyzes the convergence of the system states and neural network weights. In Section 5, two simulation examples are presented to verify the correctness of the proposed algorithm. Finally, some conclusions and the prospects for the future are given in Section 6.

2. Problem description

Consider the following nonlinear discrete-time system with constrained inputs:

$$x(k+1) = F(x(k), u(k)), k = 0, 1, 2, \dots, \quad (2.1)$$

where $x(k) \in R^n$ is the state vector, $u(k) \in R^m$ is the control input, $F(\cdot, \cdot)$ is an unknown system function. $\Omega_u = \{u(k) \mid u(k) = [u_1(k), u_2(k), \dots, u_m(k)]^T \in R^m, |u_j(k)| \leq \bar{u}_j, j = 1, 2, \dots, m\}$, where \bar{u}_j

is the saturation level of the j th actuator. The origin $x(k) = 0$ is the unique equilibrium point of the system (2.1) under $u(k) = 0$, i.e., $F(0, 0) = 0$.

Assumption 1. [23] System (2.1) is controllable and observable, unknown system function $F : R^n \times R^m \rightarrow R^n$ is Lipschitz continuous.

Assumption 1 implies that there exists a continuous state feedback control policy $u(k) = \mu(x(k))$, $\mu : R^n \rightarrow R^m$ that can stabilize system (2.1) to the equilibrium point.

In the event-triggered control, we define a monotone increasing time sequence $\{k_i\}_{i=0}^{\infty}$ as sampling sequence. When the triggering condition is satisfied, the control input keeps constant during the time interval $[k_i, k_{i+1})$ by involving a zero-order hold (ZOH). Therefore, the feedback control law can be expressed as

$$u(x(k)) = \mu(x(k_i)). \quad (2.2)$$

Due to a gap or difference between the sampling state $x(k_i)$ and the current state $x(k)$, then the triggering error is described as

$$e(k) = x(k_i) - x(k). \quad (2.3)$$

Only when $e(k) = 0$, i.e., $x(k) = x(k_i)$, $i = 0, 1, 2, \dots$, the current status is marked as the sampling status and transferred to the controller to update the system control law. The control law can be rewritten as $u(x(k)) = \mu(x(k) + e(k))$, so system (2.1) can be rewritten as

$$x(k+1) = F(x(k), \mu(x(k) + e(k))). \quad (2.4)$$

The utility function is described as

$$\begin{aligned} U(x(k), \mu(x(k_i))) &= x^T(k) Q x(k) + T(\mu(x(k_i))) \\ &= x^T(k) Q x(k) + 2 \int_0^{\mu(x(k_i))} \tanh^{-T}(\bar{U}^{-1}v) \bar{U} R dv, \end{aligned} \quad (2.5)$$

where $Q \in R^{n \times n}$ and R are symmetric positive definite matrices, $T(\mu(x(k_i)))$ is a positive non-quadratic function and can ensure that the control input $\mu(x(k_i))$ does not exceed the constraint boundary. $\bar{U} \in R^{m \times m}$ is a constant diagonal matrix by $\bar{U} = \text{diag}\{\bar{u}_1, \bar{u}_2, \dots, \bar{u}_m\}$.

The purpose of optimal control is to search for an optimal control strategy $\mu^*(x(k_i))$ to minimize the cost function:

$$J(x(k)) = \sum_{i=k}^{\infty} U(x(i), \mu(x(k_i))). \quad (2.6)$$

For the cost function $J(x(k))$, its Hamiltonian function is expressed as

$$H(x, \mu, \nabla J) = U(x(i), \mu(x(k_i))) + \nabla J^T(x) F(x, u), \quad (2.7)$$

where $\nabla J(\cdot) = \partial J(\cdot) / \partial x(\cdot)$. According to Bellman's optimality principle, the optimal cost function $J^*(x(k_i))$ can be gained by solving the following HJB equation:

$$\min_{\mu \in \Omega_u} H(x, \mu, \nabla J^*) = 0, \quad (2.8)$$

where $\nabla J^*(0) = 0$, the optimal control law can be expressed as

$$\mu^*(x(k_i)) = \arg \min_{\mu \in \Omega_u} H(x, \mu, \nabla J^*). \quad (2.9)$$

In the following section, we will prove that the system is asymptotically stable under the designed triggering condition.

3. Triggering condition and stability analysis

Design the triggering condition in the following form:

$$\|e(k)\| \leq e_T = \sqrt{\frac{1 - \alpha C^2}{2C^2}} \|x(k_i)\|, \quad (3.1)$$

where $C \in (0, 1/\sqrt{\alpha})$ and $\alpha \in (2, 1/C^2)$ are normal numbers. The triggering threshold e_T is not unique, which is influenced by the system sampling status $x(k_i)$ and the designed constants α and C . Then the next triggering point can be achieved by

$$k_{i+1} = \inf \{k \mid \|e(k)\| > e_T, k > k_i\}. \quad (3.2)$$

For discrete-time systems, the minimal inter-sample time is bounded by a nonzero positive constant, then Zeno behavior can be eliminated.

Remark 1. *The threshold has a similar form to that proposed in [23]. This paper introduces the parameter α that interacts with C . By adjusting these two parameters, the novel triggering condition can achieve higher resource utilization efficiency. It will be shown in the simulation example later. Compared with [24] and [25], the triggering condition designed in this paper is easy to implement and requires fewer assumptions.*

Definition 1. [23] *There exist some κ_∞ function $\alpha_1, \alpha_2, \alpha_3$ and a κ function β , which make the following inequality hold:*

$$\alpha_1 (\|x(k)\|) \leq V(x(k)) \leq \alpha_2 (\|x(k)\|), \quad (3.3)$$

$$V(F(x(k), \mu(x(k) + e(k)))) - V(x(k)) \leq -\alpha_3 (\|x(k)\|) + \beta (\|e(k)\|), \quad (3.4)$$

then the function $V : R^n \rightarrow R$ is called an input-to-state stability (ISS) Lyapunov function.

Assumption 2. [25] *There exists a normal number $C \in (0, 1/\sqrt{\alpha})$, which makes the following inequality hold:*

$$F(x(k), \mu(x(k) + e(k))) \leq C \|x(k)\| + C \|e(k)\|. \quad (3.5)$$

Theorem 3.1. *Suppose that Assumptions 1 and 2 hold and the triggering condition is determined by (3.1), then the nonaffine system (2.4) is asymptotically stable.*

Proof. Define the following Lyapunov function:

$$V(x(k+1)) = x^T(k+1) Q x(k+1) + T(\mu(x(k_i))). \quad (3.6)$$

For the case of $k \in [k_i, k_{i+1})$, the control law stored in ZOH updates the system. The Lyapunov function is only related to the system state.

The first-order difference of V is

$$\begin{aligned} \Delta V(x(k+1)) &= x^T(k+1) Q x(k+1) - x^T(k) Q x(k) \\ &= \lambda_{\min}(Q) [\|x(k+1)\|^2 - \|x(k)\|^2]. \end{aligned} \quad (3.7)$$

4.1. Model network

The model network is employed to identify the system dynamics $x(k+1)$. Then $x(k+1)$ can be represented as

$$x(k+1) = w_m^T \vartheta_m(\sigma_{mk}) + \zeta_{mk}, \quad (4.1)$$

where $\sigma_{mk} = v_m^T \theta_k$, $\theta_k = [x^T(k), u^T(k)]^T$ is the input vector. Considering that the optimal weight vector w_m is usually unknown, we approximate the optimal weight vector w_m with \hat{w}_m , then the system state can be estimated as

$$\hat{x}(k+1) = \hat{w}_m^T \vartheta_m(\sigma_{mk}). \quad (4.2)$$

The error function of the model network can be denoted as $e_m = \hat{x}(k+1) - x(k+1)$, the objective performance function E_m can be defined as

$$E_m = \frac{1}{2} e_m^T e_m. \quad (4.3)$$

We apply the gradient descent algorithm to update \hat{w}_m :

$$\hat{w}_{m(k+1)} = \hat{w}_{mk} - \eta_m \frac{\partial E_m}{\partial \hat{w}_{mk}}, \quad (4.4)$$

$$\frac{\partial E_m}{\partial \hat{w}_{mk}} = \frac{\partial E_m}{\partial e_m} \frac{\partial e_m}{\partial \hat{x}(k+1)} \frac{\partial \hat{x}(k+1)}{\partial \hat{w}_{mk}} = e_m \vartheta_m(\sigma_{mk}). \quad (4.5)$$

4.2. Critic network

The critic network is used to approximate the costate function, which can be described as

$$\hat{\lambda}^{(i+1)}(x(k+1)) = \hat{w}_c^T \vartheta_c(z_{c(k+1)}), \quad (4.6)$$

where $z_{c(k+1)} = v_c^T \pi_{k+1}$, $\pi_{k+1} = [\hat{x}^T(k+1), \hat{u}^T(k+1)]^T$ represents the input vector, and $\hat{\lambda}(x(k+1)) = \partial \hat{J}(x(k+1)) / \partial x(k+1)$, $\hat{\lambda}(x(k+1))$ is the estimation of $\lambda(x(k+1))$.

We define the error function of the critic network as $e_c = \hat{\lambda}^{(i+1)}(x(k+1)) - \lambda^{(i+1)}(x(k+1))$. The critic network is supposed to minimize the performance measure $E_c = \frac{1}{2} e_c^T e_c$.

The weight tuning law is designed to obey a gradient-descent algorithm:

$$\hat{w}_{c(k+1)} = \hat{w}_{ck} - \eta_c \frac{\partial E_c}{\partial \hat{w}_{ck}}, \quad (4.7)$$

$$\frac{\partial E_c}{\partial \hat{w}_{ck}} = \frac{\partial E_c}{\partial e_c} \frac{\partial e_c}{\partial \hat{\lambda}(x(k+1))} \frac{\partial \hat{\lambda}(x(k+1))}{\partial \hat{w}_{ck}} = e_c \vartheta_c(z_{c(k+1)}). \quad (4.8)$$

4.3. Action network

The input of the action network is the sampling state $x(k_i)$, which is used to obtain the control law $\mu(x(k_i))$. Then $\mu(x(k_i))$ can be estimated as

$$\hat{\mu}(x(k_i)) = \hat{w}_a^T \vartheta_a(\varsigma_{ak}), \quad (4.9)$$

where $\zeta_{ak} = v_a^T x(k_i)$. Define the error function as $e_a = \hat{\lambda}^{(i+1)}(x(k+1)) - J_C$, where $J_C = 0$ expresses the desired ultimate targets, and is set to 0, generally. Thus, the target performance measure can be designed as $E_a = \frac{1}{2} e_a^T e_a$.

According to the gradient-descent algorithm, the weights can be updated as

$$\hat{w}_{a(k+1)} = \hat{w}_{ak} - \eta_a \frac{\partial E_a}{\partial \hat{w}_{ak}}, \quad (4.10)$$

$$\frac{\partial E_a}{\partial \hat{w}_{ak}} = e_a \hat{w}_c^T \varphi_{(k+1)} v_c^T \hat{w}_m^T \psi_k v_m^T \rho \vartheta_a(\zeta_{ak}) = \vartheta_a(\zeta_{ak}) \hat{w}_c^T \vartheta_c(z_{c(k+1)}) \hat{w}_c^T \varphi_{(k+1)} \varpi, \quad (4.11)$$

where $\varpi = v_c^T \hat{w}_m^T \psi_k v_m^T \rho$, $\rho \in R^{(n+m) \times m}$, $\varphi_{k+1} \in R^{h_c \times h_c}$, $\psi_k \in R^{h_m \times h_m}$ are represented as $\rho = \begin{bmatrix} 0_{n \times m} \\ I_{m \times m} \end{bmatrix}$,

$$\varphi_{k+1} = \frac{1}{2} \begin{bmatrix} 1 - \vartheta_c^2(z_{c(k+1),1}) & \cdots & 1 - \vartheta_c^2(z_{c(k+1),h_c}) \\ \vdots & \ddots & \vdots \\ 1 - \vartheta_c^2(z_{c(k+1),1}) & \cdots & 1 - \vartheta_c^2(z_{c(k+1),h_c}) \end{bmatrix}, \psi_k = \frac{1}{2} \begin{bmatrix} 1 - \vartheta_m^2(z_{mk,1}) & \cdots & 1 - \vartheta_m^2(z_{mk},h_m) \\ \vdots & \ddots & \vdots \\ 1 - \vartheta_m^2(z_{mk,1}) & \cdots & 1 - \vartheta_m^2(z_{mk},h_m) \end{bmatrix}$$

respectively. ϖ will remain as a constant matrix after the model network is well-trained.

Remark 3. In the ADDHP algorithm, two action networks are constructed to approximate the control laws at the time instants k and $k+1$. The outputs of the second action network are used to approximate the costate function. The effect of the control input on the costate function is considered, then the ADDHP structure can learn more system information compared to HDP and DHP structure. Thus, the proposed approach has a higher approximate accuracy and a faster convergence rate.

4.4. Convergence analysis

Assumption 3. Assume that:

(1) The activation function ϑ and the reconstruction error ζ are bounded, such that $\|\vartheta_c\| \leq \vartheta_{cM}$, $\|\vartheta_a\| \leq \vartheta_{aM}$, $\|\zeta_{ck}\| \leq \zeta_{cM}$, where ϑ_M , ζ_M are positive constants.

(2) The optimal weight vectors w and v are bounded, i.e., $\|w\| < w_M$, $\|v\| < v_M$, where w_M , v_M are positive constants.

Owing to ξ_{ck} , ξ_{ak} , $\varphi_{(k+1)}$ are only related to the weight w and the activation function ϑ , ξ_{ck} and ξ_{ak} are defined in the process later. Based on Assumption 3, it is certain that ξ_{ck} , ξ_{ak} , $\varphi_{(k+1)}$ are bounded. For simple representation, we apply ξ_{cM} , ξ_{aM} , φ_M represent the upper of ξ_{ck} , ξ_{ak} , $\varphi_{(k+1)}$ respectively.

Defined the weight estimation errors of the action and critic networks as $\tilde{w}_a = \hat{w}_a - w_a$ and $\tilde{w}_c = \hat{w}_c - w_c$ respectively, which \hat{w} represents the estimation weight and w denotes the optimal weight.

Theorem 4.1. Supposed that Assumptions 1–3 hold and the triggering condition is determined by (3.1). The weight-updating laws of NNs are regulated by (4.7) and (4.10) respectively. Then the system states $x(k)$ and the weight estimation errors \tilde{w}_c and \tilde{w}_a are uniformly ultimately bounded (UUB) under the following conditions:

$$\eta_c < \frac{1}{2\vartheta_{cM}}, \quad \eta_a < \frac{1}{2\vartheta_{aM}}, \quad \|x(k)\| > \sqrt{\frac{D_M^2}{\lambda_{\min}(Q)(\alpha-2)C^2}}, \quad (4.12)$$

where $D_M^2 = F_M^2 + (1 + 2\eta_c \vartheta_{cM}^2) \zeta_{cM}^2$.

Proof. The situation that the event is triggered at the time k only needs to be considered. Because when the event is not triggered, control law $u(k)$ is not updated, then the associated weight vectors w_c and w_a keep unchanged. Therefore, the Lyapunov function is only related to the system state. According to Theorem 3.1, stability of the system can be guaranteed for all k .

Define the Lyapunov function in the following form:

$$V(x(k+1)) = x^T(k)x(k) + \frac{1}{\eta_c} \text{tr} \{ \tilde{w}_c^T \tilde{w}_c \} + \frac{1}{\eta_a} \text{tr} \{ \tilde{w}_a^T \tilde{w}_a \}. \quad (4.13)$$

Let $L_1 = x^T(k)x(k)$, $L_2 = \frac{1}{\eta_c} \{ \tilde{w}_c^T \tilde{w}_c \}$, $L_3 = \frac{1}{\eta_a} \{ \tilde{w}_a^T \tilde{w}_a \}$. The first-order difference of L_1 has been discussed in Theorem 3.1.

Based on the weight updating law, the weight estimation error of the critic network can be deduced as

$$\tilde{w}_c(k+1) = \hat{w}_c(k+1) - w_c = \hat{w}_c(k) - \eta_c \frac{\partial E_c}{\partial \hat{w}_{ck}} - w_c = \tilde{w}_c(k) - \eta_c \vartheta_c(z_{c(k+1)}) e_c. \quad (4.14)$$

Then the first-order difference of L_2 can be denoted as

$$\begin{aligned} \Delta L_2 &= \frac{1}{\eta_c} \text{tr} \{ \tilde{w}_c^T(k+1) \tilde{w}_c(k+1) - \tilde{w}_c^T(k) \tilde{w}_c(k) \} \\ &= \frac{1}{\eta_c} \text{tr} \{ [\tilde{w}_c(k) - \eta_c \vartheta_c(z_{c(k+1)}) e_c]^T [\tilde{w}_c(k) - \eta_c \vartheta_c(z_{c(k+1)}) e_c] - \tilde{w}_c^T(k) \tilde{w}_c(k) \} \\ &= \frac{1}{\eta_c} \text{tr} \{ -2\eta_c \tilde{w}_c^T(k) \vartheta_c(z_{c(k+1)}) e_c + \eta_c^2 e_c^T \vartheta_c^T(z_{c(k+1)}) \vartheta_c(z_{c(k+1)}) e_c \} \\ &= \text{tr} \{ -2\tilde{w}_c^T(k) \vartheta_c(z_{c(k+1)}) e_c + \eta_c e_c^T \vartheta_c^T(z_{c(k+1)}) \vartheta_c(z_{c(k+1)}) e_c \}. \end{aligned} \quad (4.15)$$

The error function of the critic network is $e_c = \tilde{w}_c^T \vartheta_c(z_{c(k+1)}) - \zeta_{ck}$, let $\xi_{ck} = \tilde{w}_c^T \vartheta_c(z_{c(k+1)})$. Substituting them into the above formula and using the Cauchy-Schwartz inequality, Eq (4.15) can be further derived as

$$\begin{aligned} \Delta L_2 &\leq 2\eta_c \|\xi_{ck} \vartheta_c(z_{c(k+1)})\|^2 + 2\eta_c \|\zeta_{ck} \vartheta_c(z_{c(k+1)})\|^2 - 2\|\xi_{ck}\|^2 + \text{tr} \{ 2\xi_{ck} \zeta_{ck} \} \\ &\leq 2\eta_c \|\xi_{ck} \vartheta_c(z_{c(k+1)})\|^2 + 2\eta_c \|\zeta_{ck} \vartheta_c(z_{c(k+1)})\|^2 - \|\xi_{ck}\|^2 + \|\zeta_{ck}\|^2 \\ &\leq -\left(1 - 2\eta_c \|\vartheta_c(z_{c(k+1)})\|^2\right) \|\xi_{ck}\|^2 + \left(1 + 2\eta_c \|\vartheta_c(z_{c(k+1)})\|^2\right) \|\zeta_{ck}\|^2 \\ &\leq -\left(1 - 2\eta_c \vartheta_{cM}^2\right) \xi_{cM}^2 + \left(1 + 2\eta_c \vartheta_{cM}^2\right) \zeta_{cM}^2. \end{aligned} \quad (4.16)$$

The weight estimation error of the action network can be described as

$$\tilde{w}_a(k+1) = \tilde{w}_a(k) - \eta_a \vartheta_a(s_{ak}) \hat{w}_c^T \vartheta_c(z_{c(k+1)}) \hat{w}_c^T \varphi_{(k+1)} \varpi. \quad (4.17)$$

The first-order difference of L_3 can be denoted as

$$\begin{aligned} \Delta L_3 &= \frac{1}{\eta_a} \text{tr} \{ \tilde{w}_a^T(k+1) \tilde{w}_a(k+1) - \tilde{w}_a^T(k) \tilde{w}_a(k) \} \\ &= \frac{1}{\eta_a} \text{tr} \left\{ \left\| \tilde{w}_a(k) - \eta_a \vartheta_a(s_{ak}) \hat{w}_c^T \vartheta_c(z_{c(k+1)}) \hat{w}_c^T \varphi_{(k+1)} \varpi \right\|^2 - \|\tilde{w}_a(k)\|^2 \right\} \\ &\leq \text{tr} \left\{ -2\tilde{w}_a(k) \vartheta_a(s_{ak}) \hat{w}_c^T \vartheta_c(z_{c(k+1)}) \hat{w}_c^T \varphi_{(k+1)} \varpi + \eta_a \|\vartheta_a(s_{ak}) \hat{w}_c^T \vartheta_c(z_{c(k+1)}) \hat{w}_c^T \varphi_{(k+1)} \varpi\|^2 \right\}. \end{aligned} \quad (4.18)$$

Define $\xi_{ak} = \hat{w}_a^T \vartheta_a(\mathcal{S}_{ak})$, $\Xi_1 = \text{tr} \{-2\tilde{w}_a(k) \vartheta_a(z_{ak}) \hat{w}_c^T \vartheta_c(z_{c(k+1)}) \hat{w}_c^T \varphi_{(k+1)} \varpi\}$ and $\Xi_2 = \eta_a \|\vartheta_a(\mathcal{S}_{ak}) \hat{w}_c^T \vartheta_c(z_{c(k+1)}) \hat{w}_c^T \varphi_{(k+1)} \varpi\|^2$, then we can easily deduce that

$$\begin{aligned} \Xi_1 &= \|\hat{w}_c^T \vartheta_c(z_{c(k+1)}) - \hat{w}_c^T \varphi_{(k+1)} \varpi \xi_{ak}\|^2 - \|\hat{w}_c^T \varphi_{(k+1)} \varpi \xi_{ak}\|^2 - \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^2 \\ &\leq \|\hat{w}_c^T \varphi_{(k+1)} \varpi\|^2 \|\xi_{ak}\|^2 + \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^2 \\ &\leq \frac{1}{2} \|\xi_{ak}\|^4 + \frac{1}{2} \|\hat{w}_c^T \varphi_{(k+1)} \varpi\|^4 + \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^2, \end{aligned} \quad (4.19)$$

$$\begin{aligned} \Xi_2 &\leq -\left[\|\hat{w}_c^T \varphi_{(k+1)} \varpi\|^2 - \eta_a \|\vartheta_a(\mathcal{S}_{ak}) \hat{w}_c^T \varphi_{(k+1)} \varpi\|^2 \right] \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^2 + \|\hat{w}_c^T \varphi_{(k+1)} \varpi\|^2 \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^2 \\ &\leq -\left[1 - \eta_a \|\vartheta_a(\mathcal{S}_{ak})\|^2 \right] \|\hat{w}_c^T \varphi_{(k+1)} \varpi\|^2 \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^2 + \frac{1}{2} \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^4 + \frac{1}{2} \|\hat{w}_c^T \varphi_{(k+1)} \varpi\|^4. \end{aligned} \quad (4.20)$$

Combined (4.18) and (4.19) with (4.20), ΔL_3 satisfies

$$\begin{aligned} \Delta L_3 &\leq -\left[1 - \eta_a \|\vartheta_a(\mathcal{S}_{ak})\|^2 \right] \|\hat{w}_c^T \varphi_{(k+1)} \varpi\|^2 \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^2 + F^2 \\ &\leq -\left[1 - \eta_a \vartheta_{aM}^2 \right] w_{cM}^4 \varphi_M^2 \varpi^2 \vartheta_{cM}^2 + F_M^2, \end{aligned} \quad (4.21)$$

where F_M^2 defines as

$$\begin{aligned} F^2 &= \frac{1}{2} \|\xi_{ak}\|^4 + \|\hat{w}_c^T \varphi_{(k+1)} \varpi\|^4 + \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^2 + \frac{1}{2} \|\hat{w}_c^T \vartheta_c(z_{c(k+1)})\|^4 \\ &\leq \frac{1}{2} \xi_{aM}^4 + w_{cM}^4 \varphi_M^4 \varpi^4 + w_{cM}^2 \vartheta_{cM}^2 + \frac{1}{2} w_{cM}^4 \vartheta_{cM}^4 = F_M^2. \end{aligned} \quad (4.22)$$

Based on (3.9), (4.16) and (4.21), we can conclude that

$$\Delta L \leq -\lambda_{\min}(Q) (\alpha - 2) \|x(k)\|^2 - \left(1 - 2\eta_c \vartheta_{cM}^2 \right) \xi_{cM}^2 - \left[1 - \eta_a \vartheta_{aM}^2 \right] w_{cM}^4 \varphi_M^2 \varpi^2 \vartheta_{cM}^2 + D_M^2. \quad (4.23)$$

According to (4.12), then the derivative of V is negative. \square

Remark 4. In this section, it is proved that the system states and the estimation errors of the neural network weights are uniformly ultimately bounded (UUB). It implies that the cost function and control law can converge to the neighborhoods of the optimal. The convergence of the system is demonstrated theoretically. Hence, the proposed method in this paper is more effective.

5. Simulation

Example 1. Consider the following mass-spring-damper system [23]:

$$\begin{cases} \dot{x}_1 = x_2, \\ \dot{x}_2 = -\frac{b}{m} x_2 - \frac{k}{m} x_1 + \frac{F}{m}, \end{cases} \quad (5.1)$$

where $m = 1\text{kg}$ and $b = 3N\Delta s/m$ are mass and the drag force of the body. $k = 9N/m$ is the linear spring constant. The control law $u(k)$ of the system is the force F from outside. Choose the initial state

vector as $x(0) = [-0.5, 0.5]^T$, the constants $\alpha = 2.5$ and $C = 0.3$. Based on the Euler method, the system can be discrete as

$$\begin{cases} x_1(k+1) = 0.0099x_2(k) + 0.9996x_1(k), \\ x_2(k+1) = -0.0887x_1(k) + 0.97x_2(k) + 0.0099u(k). \end{cases} \quad (5.2)$$

Set the control constraints as $|u_j| < 0.1$. Considering that u is one-dimensional, then the control constraint is designed as $|u| < 0.1$. Let the parameters $Q = I_2$ and $R = I$, which I_2 and I represent the identity matrix with appropriate dimensions. We choose three-layer neural networks to implement the algorithm. For model networks, 500 data samples are used to train and another 500 samples to test its performance. Then we train the critic network and action network for 500 iterations to make sure the given accuracy $\varepsilon = 10^{-5}$ is reached. In the training process, the learning rate is $\eta_m = \eta_c = \eta_a = 0.05$.

Moreover, in order to make comparisons with the event-triggered HDP algorithm proposed in [23], we also present the controller designed by the event-based HDP algorithm. Then, we apply the optimal control laws designed by event-based ADDHP and HDP techniques to the system 500 times, respectively. The state curves by using these two methods are shown in Figures 2 and 3. It is evident that the proposed method converges faster and performs better than the HDP algorithm based on the event-triggered control. The corresponding control curves are shown in Figure 4. Apparently, the control law is updated only when the triggering condition is violated. As displayed in Figure 4, it can be seen from the simulation results that the controller derived by the event-based ADDHP algorithm can reduce the number of controller updates and converge faster while ensuring system performance.

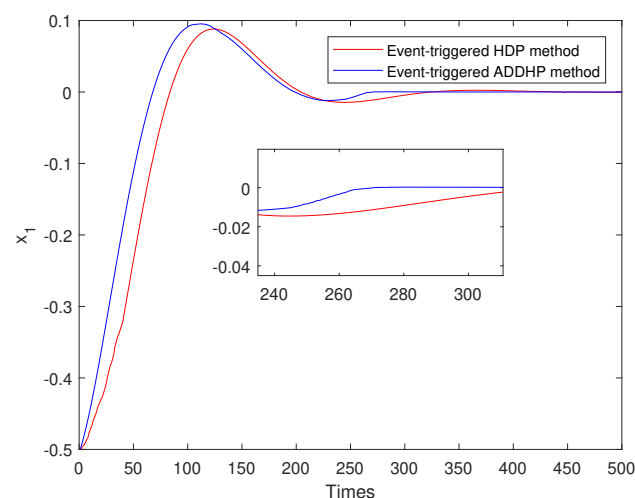


Figure 2. The trajectories of the current angle x_1 .

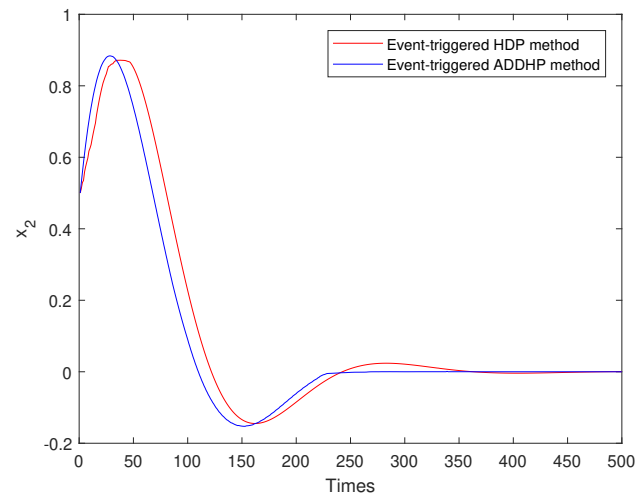


Figure 3. The trajectories of the angular velocity x_2 .

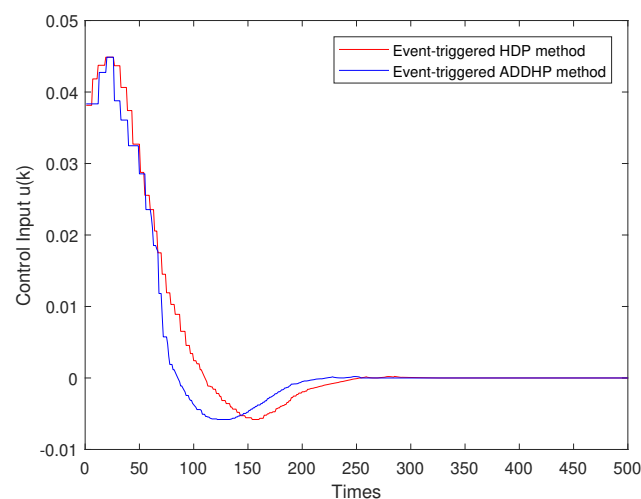


Figure 4. The trajectories of the control input $u(k)$.

Example 2. Consider the discrete-time nonlinear system:

$$\begin{cases} x_1(k+1) = x_1(k) + 0.1x_2(k), \\ x_2(k+1) = -0.17 \sin(x_1(k)) + 0.98x_2(k) + 0.1u_1(k), \\ x_3(k+1) = 0.1x_1(k) + 0.2x_2(k) + x_3(k) \cos(u_2(k)), \end{cases} \quad (5.3)$$

where the state vector is $x(k) = [x_1(k), x_2(k), x_3(k)]^T$ and the control input is $u(k) = [u_1(k), u_2(k)]^T$. The weight matrices of the utility function are set as $Q = I_3, R = 0.01I_2$. The constraint boundary is set as 3.

The learning rates and other relevant parameters of the model component are chosen the same as Example 1, but with the structure 5-8-3. We apply the developed algorithm to train the critic network (5-8-3) and the action network (3-8-2). The initial weights of these two networks are selected

the same as that in Example 1. Here, the initial state vector is chosen as $x(k) = [0.5, 0.5, 0.5]^T$. For adopting the event-based mechanism, we set the parameters of the threshold as $\alpha = 3, C = 0.2$. Then, the state trajectories of the developed method and the event-triggered HDP algorithm are shown in Figures 5–7. The corresponding control curves are shown in Figures 8 and 9. Remarkably, an evident improvement of the resource utilization has been obtained under event-driven formulation. From these results, we observe that the system performance can be maintained while the control efficiency has been signally enhanced, which demonstrates the effectiveness of the event-driven ADDHP approach. Moreover, the convergence rate of the system is faster than the event-driven HDP algorithm.

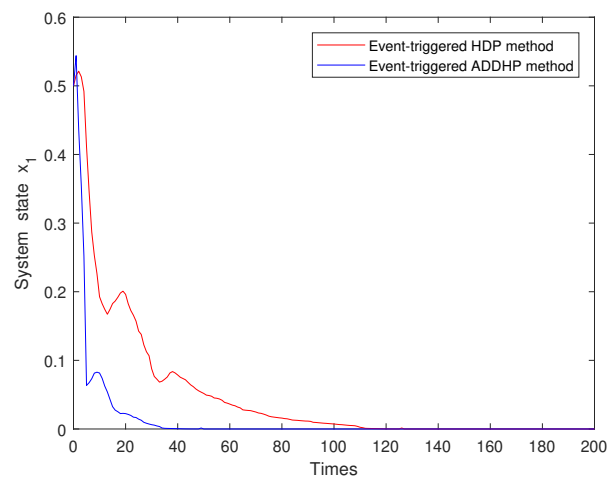


Figure 5. The trajectories of the system state x_1 .

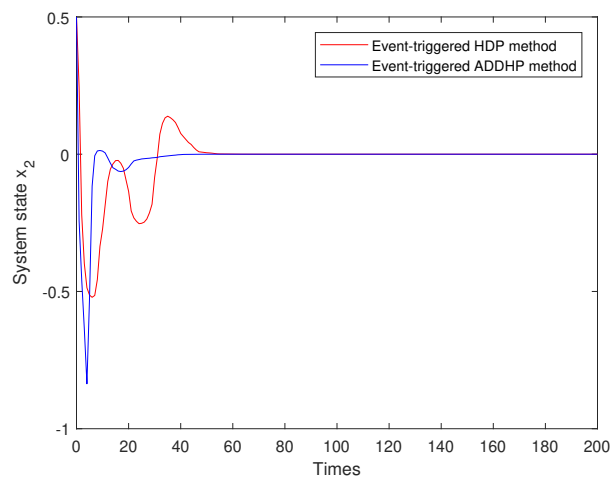


Figure 6. The trajectories of the system state x_2 .

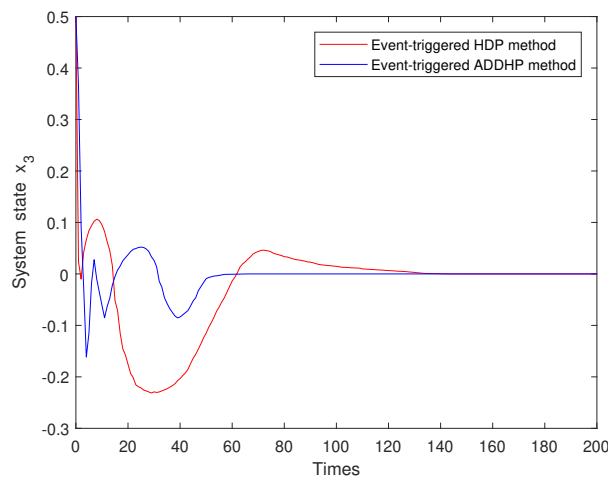


Figure 7. The trajectories of the system state x_3 .

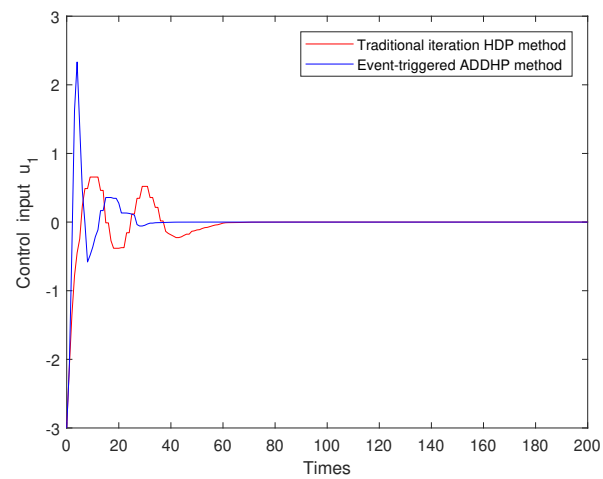


Figure 8. The trajectories of the control input u_1 .

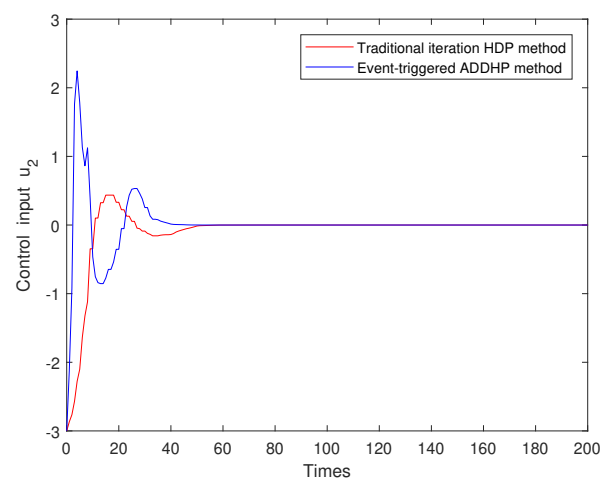


Figure 9. The trajectories of the control input u_2 .

6. Conclusions

In this paper, a novel event-triggered control method has been studied for discrete-time nonlinear systems with constrained input. A novel triggering condition is designed with a simpler form and fewer assumptions. Moreover, it also proves that the states and the estimation errors of the neural network weights are uniformly ultimately bounded. The simulation example emphasizes that the proposed method can cut computational burden while ensuring system performance. However, due to the complexity of the actual system, the full state feedback is infeasible. Therefore, other feedback control methods will need to be further studied in the future.

Use of AI tools declaration

The authors declare they have not used Artificial Intelligence (AI) tools in the creation of this article.

Conflict of interest

The authors declare that they have no conflicts of interest.

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